

## AMENDMENT TO THE CLAIMS

This listing of claims will replace all prior versions, and listings, of claims in the application:

Listing of claims:

1. (Canceled)
2. (Previously Presented) The method of claim 61, comprising:  
  
    converting the digital media file into analog electrical data; and  
  
    manipulating a transfer of the analog electrical data to the conventional media playback system using a user interface on the client converter device.
- 3-4. (Canceled)
5. (Previously Presented) The method of claim 61, comprising:  
  
    converting the digital media file into analog electrical data; and  
  
    manipulating a transfer of the analog electrical data to the conventional media playback system using a portable electronic device.
6. (Previously Presented) The method of claim 5 comprising manipulating the transfer of the analog electrical data using a portable electronic device embodied in a personal digital assistant.
- 7-10. (Canceled)

11. (Previously Presented) The method of claim 61, wherein receiving the digital media file from the network includes receiving the digital media file using a wireless transceiver via wireless transfer protocol.

12. (Previously Presented) The method of claim 11, comprising using IEEE 802.11b as the wireless transfer protocol.

13. (Previously Presented) The method of claim 61, comprising using a wireless local area network adapter to receive the digital media file from the local area network.

14. (Currently Amended) The method of claim 13, comprising receiving into a personal digital assistant the digital media file from the local area network via the wireless local area network adapter.

15-60. (Canceled)

61. (Currently Amended) A method to play back digital media, the method comprising:

receiving a portion of a digital media file stored on a server via a local area network into a volatile memory in a client converter device;

converting the portion of the digital media file in the volatile memory to a format usable by a conventional media playback system; and

receiving a subsequent portion of the digital media file from the server into the volatile memory via the local area network, wherein flow of the subsequent portion of the digital media file from the server into the volatile memory via the local area network is controlled so as to

insure that the volatile memory is filled as the portion of the digital media in the volatile memory is being converted ~~avoid interruption of media playback on the conventional media playback system.~~

62. (Previously Presented) The method of claim 61, comprising detecting an activation of a button of the client converter device to start playback on the conventional media playback system.

63-64. (Canceled)

65. (Previously Presented) The method of claim 61, comprising converting the digital media file to an analog line level audio signal format.

66. (Previously Presented) The method of claim 61, comprising converting the digital media file to an uncompressed digital audio bitstream format.

67. (Currently Amended) A machine-readable storage medium tangibly embodying a sequence of instructions executable by the machine to perform a method, the method comprising:

receiving a portion of a digital media file stored on a server via a local area network into a volatile memory in a client converter device;

converting the portion of the digital media file in the volatile memory to a format usable by a conventional media playback system; and

receiving a subsequent portion of the digital media file from the server into the volatile memory via the local area network, wherein flow of the subsequent portion of the digital media

file from the server ~~into the volatile memory via the local area network~~ is controlled so as to ensure that the volatile memory is filled as the portion of the digital media in the volatile memory is being converted ~~avoid interruption of media playback on the conventional media playback system.~~

68-70. (Canceled)